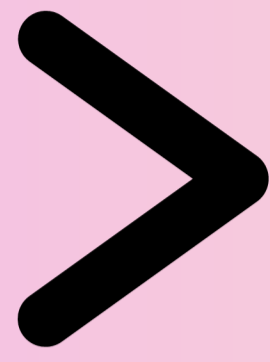
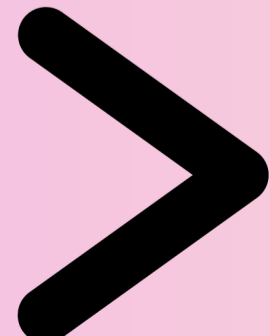
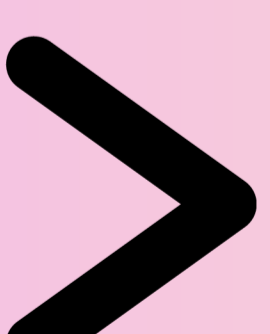
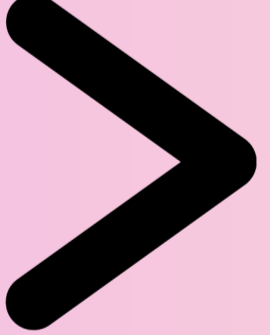
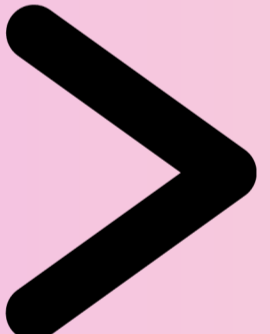
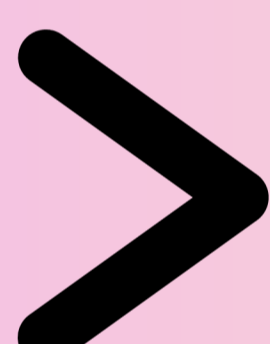
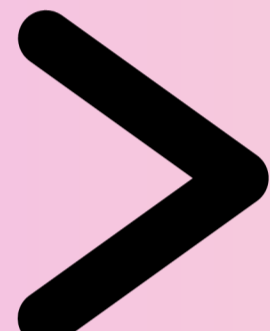
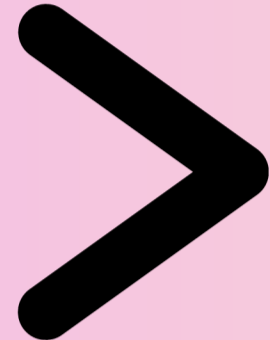


TYPE MATCHUPS



**+3 POINTS FOR
AN ELEMENTAL
ADVANTAGE**



None

Every element is strong against one other specific element. Darkness is the only element that has no type advantage.